

CREATING QR CODES FOR POINT-OF-USE TEACHING AND LEARNING ACTIVITIES

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ABSTRACT

Quick Response (QR) codes are two-dimensional matrix symbols that can be created easily and scanned by the camera feature of various mobile devices. These codes yield point-of-use text, URL or location information. The presentation walks participants through the steps needed to create different types of codes and gives examples relevant to teaching and learning activities, particularly in libraries and museums. Participants learn how to incorporate different types of QR codes into library signs, informational posters, course handouts, business cards, building directories, catalog records and course management systems.

Keywords: QR codes, teaching and learning, mobile devices